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after the visual images have been transferred to the [high definition video storage medium] <u>digital data storage format</u>, using the digital nonlinear motion picture editing equipment to generate an edit decision list;

conforming the visual images that have been transferred to the high definition video storage medium to the edit decision list for preview screening on a big theater-like screen that simulates cinema resolution and picture quality;

using the digital nonlinear motion picture editing equipment to generate a negative cutting list based on audience reaction to the preview screening; and

conforming the motion picture film to the negative cutting list.

7. (Twice Amended) The method of claim 1, and further comprising:

before the motion picture film is conformed to the negative cutting list, using the digital nonlinear motion picture editing equipment to generate a further edit decision list;

conforming the visual images stored on the high definition video storage medium to the further edit decision list for further preview screening on a big theater-like screen that simulates cinema resolution and picture quality; and

using the digital nonlinear motion picture editing equipment to generate the negative cutting list based on the further preview screening.

12. (Twice Amended) A method for editing motion pictures, the method comprising:

transferring visual images from motion picture film to a high definition video storage medium;

transferring the visual images from at least one of the group consisting of the motion picture film and the high definition video storage medium to a digital data storage format adapted for use with digital nonlinear motion picture editing equipment;

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> images stored in the digital data storage format and to generate an edit decision list;

conforming the visual images that have been transferred to the high definition video storage medium to the edit decision list;

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displaying the visual images that have been transferred to the high definition video storage medium and conformed to the edit decision list on a big <u>theater-like</u> screen <u>that simulates cinema resolution and picture quality</u> to an audience for preview screening;

evaluating audience reaction to the preview screening;

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> <u>images stored in the digital data storage format and to</u> generate a negative cutting list based on evaluation of the audience reaction to the preview screening; and

conforming the motion picture film to the negative cutting list.

13. (Twice Amended) The method of claim 12, further comprising:

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> <u>images stored in the digital data storage format and to generate a further edit decision list based on evaluation of audience reaction to the preview screening;</u>

conforming the visual images that have been transferred to the high definition video storage medium to the further edit decision list;

displaying the visual images that have been transferred to the high definition video storage medium and conformed to the further edit decision list on a big theater-like screen that simulates cinema resolution and picture quality to an audience for further preview screening;

evaluating audience reaction to the further preview screening;

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> <u>images stored in the digital data storage format and to generate a negative cutting list based on evaluation of audience reaction to the further preview screening; and</u>

conforming the motion picture film to the negative cutting list.

15. (Twice Amended) The method of claim 12, further comprising:

displaying the visual images that have been transferred to the high definition video storage medium for viewing as dailies on a big <u>theater-like</u> screen <u>that simulates cinema</u> resolution and picture quality; and

storing the dailies for later conformation to the edit decision list.

16. (Twice Amended) A method for editing motion pictures, the method comprising:

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transferring visual images from motion picture film to a high definition video storage medium;

transferring the visual images from at least one of the group consisting of the motion picture film and the high definition video storage medium to a low definition video storage medium;

transferring the visual images from at least one of the group consisting of the motion picture film, the high definition video storage medium and the low definition video storage medium to a digital data storage format adapted for use with digital nonlinear motion picture editing equipment;

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> images stored in the <u>digital data storage format and to</u> generate a first edit decision list;

conforming the visual images that have been transferred to the high definition video storage medium to the first edit decision list;

displaying the visual images that have been transferred to the high definition video storage medium and conformed to the first edit decision list on a big theater-like screen that simulates cinema resolution and picture quality to an audience for preview screening;

evaluating audience reaction to the preview screening;

using the digital nonlinear motion picture editing equipment to <u>edit the visual</u> <u>images stored in the digital data storage format and to generate a second edit decision list based on evaluation of the audience reaction to the preview screening; and</u>

conforming the motion picture film to the second edit decision list.

## **REMARKS**

This application has been reviewed carefully in view of the Office Action dated May 27, 1997. In that Office Action, claims 1-7 were rejected under 35 U.S.C. § 103(a) as being unpatentable over the Frazen patent in view of the Kajimoto patent. Claims 1-16 also were rejected under 35 U.S.C. § 103(a) as being unpatentable over the Bluth patent in view of the Kajimoto patent. Finally, claims 8-16 were rejected under 35 U.S.C. § 103(a) as being unpatentable over the Frazen patent in view of the Kajimoto patent and in further view of the Bluth patent or the Washino patent.

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